

**Park Hack, Hack, Riding Horses
& Saddle Hunters**










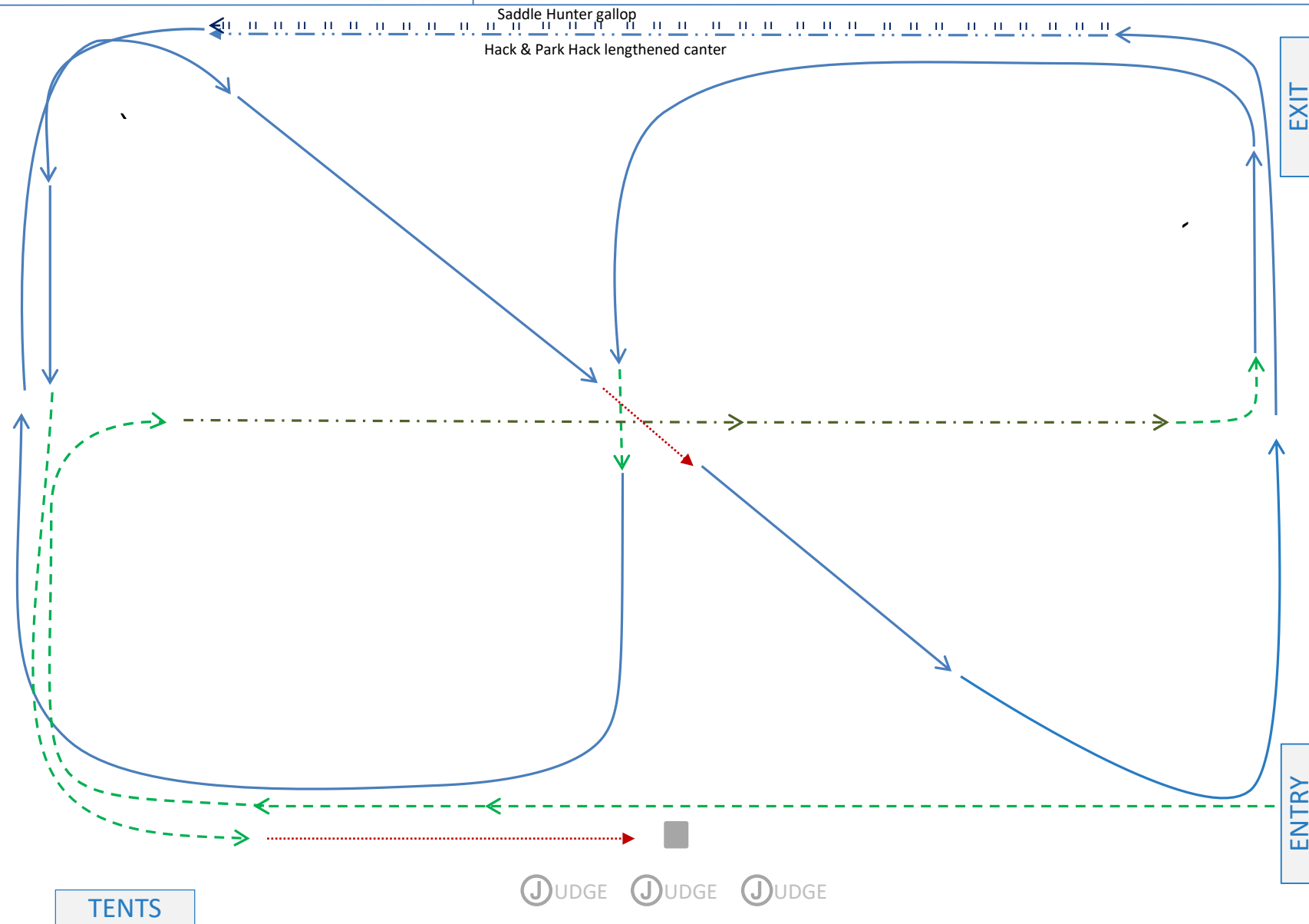
2017

Workout

1. Enter at trot, past Judges
2. At end, turn right, then turn right at centre
3. Lengthened trot across arena to end. Working trot left, canter
4. Canter to top, turn left, then turn left down centre
5. Change through trot
6. Canter to Judges, turn right. Continue around arena
7. At top turn right across diagonal. Change through 4 x walk strides at centre
8. At corner, canter left to top / gallop down long side. Working canter at end
9. Turn left. Lengthened canter / gallop down long side. Working canter at end
10. Turn left. Trot at centre to bottom of arena, turn left.
11. Walk 8-10 strides to Judges. Halt and present
12. Leave arena at trot

Legend

-  Halt and present
-  Walk
-  Trot
-  Lengthened Trot
-  Canter
-  Lengthened Canter
-  Gallop



Saddle Hunter gallop
Hack & Park Hack lengthened canter

Ⓝ JUDGE Ⓝ JUDGE Ⓝ JUDGE

TENTS

EXIT

ENTRY