

JUDGES / SHOW ORGANISERS

Ridden classes may be split into “show pleasure” and “recreational pleasure” depending on the market of riders expected at your show. Please note that only champions / reserves or placings from affiliated SHOW pleasure classes will qualify for points and show qualifications.. Please also note that the champions from the pleasure rings do not go forward for Supreme Champion against the champions from the open rings.

- Best groomed / presented – Judged on cleanliness, well fitted gear and overall appearance of horse / rider. Horses do not have to compete in a dressage saddle, with matching gear, however this will affect the overall appearance. Plaiting and jackets are preferred in show pleasure
 - Best walk – Judged on rhythm, regularity and “forwardness”. Can include long and/or loose rein.
 - Best trot – Judged on rhythm, regularity and “forwardness”. May include a lengthening of gait and may be asked to work on a loose / long rein.
 - Best combination – Judged on overall “picture” of horse and rider as a unit who are well matched and work in harmony
 - **Best registered combination is a compulsory section which all shows must include. This class is members only ribbons supplied to 3rd by the society**
 - Best paced – Judged on paces overall – can include a lengthened trot.
 - Best mannered – Judged on manners, free of tension and responsiveness to aids.
- (Paced and Mannered can be combined)
- Most suitable for beginner rider – Judged ideally on quietness, ease of ride and obedience of horse, reaction to aids, work on a long rein

All of the above apart from turn out to count for champ and res

- Rider (can be split into age groups).

Note minimum schedule must include Best registered combination and at least 4 of the above classes plus a rider class.

Below are some extra fun classes which can be added if wanted.

Most suitable for farm work/ Shepherds hack – can include dragging an item, opening a gate, hopping on and off, carrying an item on the horse etc.

Best low jump – judged on style and rhythm. Set jump height to riders abilities – normally around 65 – 80cm.

- Best trick horse – rider to show a “trick”. Could be e.g. a western trained horse showing western type manoeuvres **
- Optional Inhand Classes