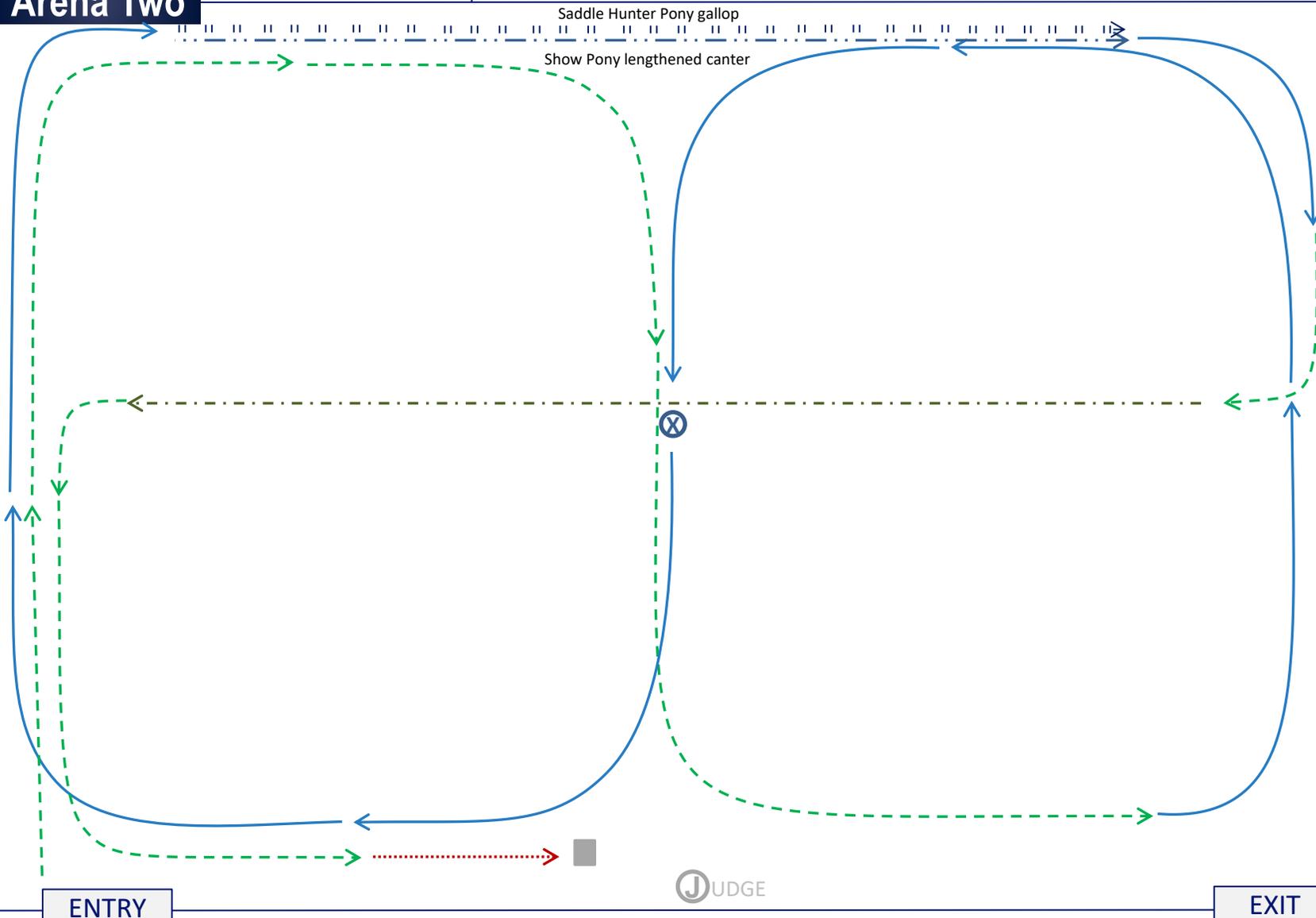


Newcomer Show Pony and Saddle Hunter Pony



Arena Two



Saddle Hunter Pony gallop

Show Pony lengthened canter

Workout

1. Enter arena at trot. At top of arena, turn right
2. At centre top, turn right towards judges, at judge, turn left
3. At corner, canter. Canter around arena. At centre top, turn left towards judges
4. Change lead (method optional) in middle, continue down arena to judge and turn right
5. Canter around arena to top
6. Lengthen canter or gallop along top of arena
7. Canter right in corner, then trot
8. At middle of arena, turn right and lengthen trot across arena to end. Trot before end, turn left to bottom of arena
9. After corner, walk 8-10 strides. Halt & present to judge
10. Leave arena at trot

Legend

- Halt & Present
- Walk
- - - - - Trot
- . - . - Lengthened Trot
- Canter
- . . - . Lengthened Canter
- || || || || Gallop

ENTRY

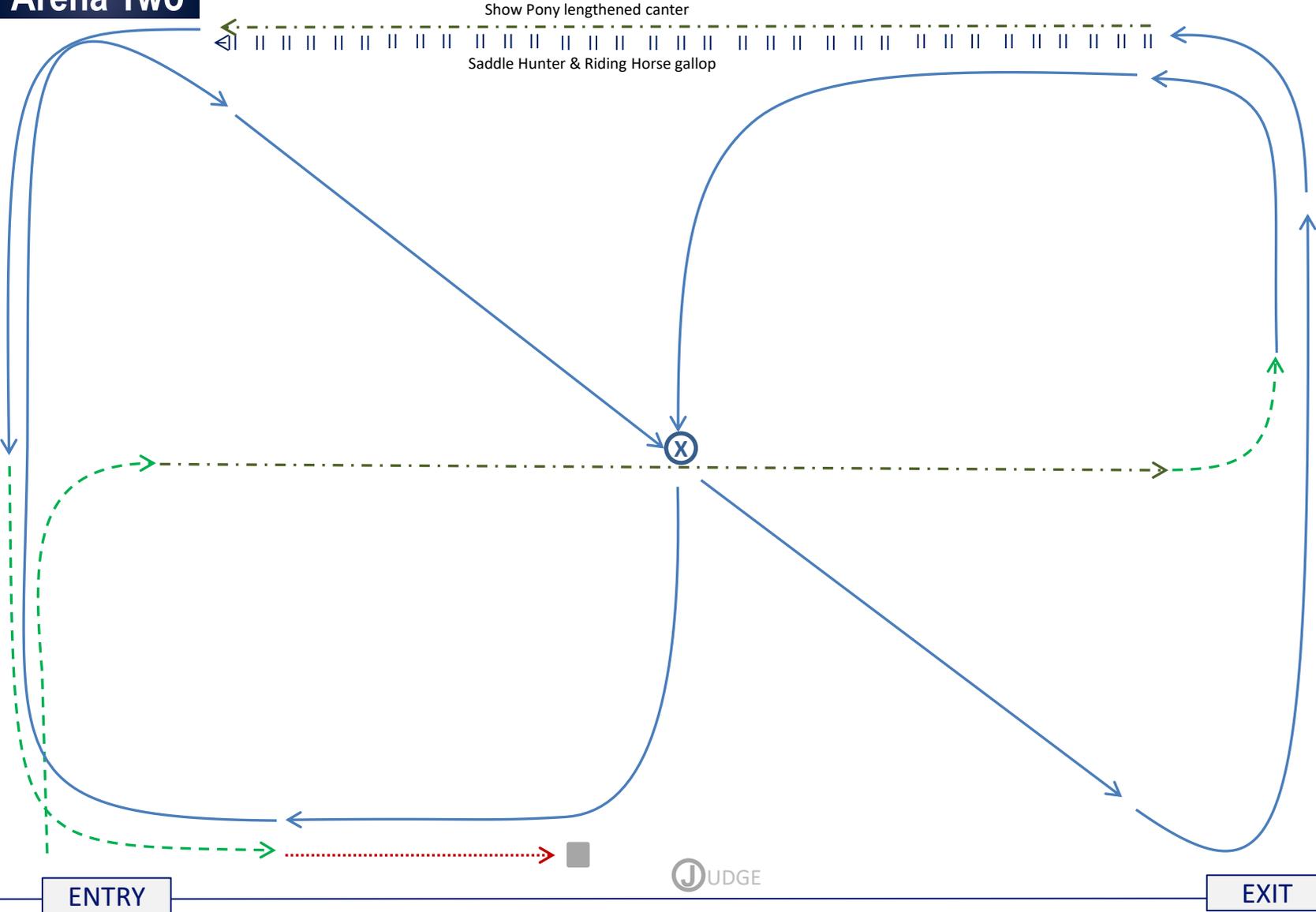
JUDGE

EXIT

Champion Show Pony & Saddle Hunter Pony Titles



Arena Two



Workout

1. Enter at trot
2. Turn right at centre
3. Lengthened trot across arena to end. Working trot left, canter
4. Canter half circle left to centre. Change lead X, method optional
5. Canter to Judge, turn right. Continue around arena. At top turn right across diagonal. Change lead X, method optional
6. At corner, canter left to top. Turn left. Lengthened canter / gallop down long side. Working canter at end
7. Turn left. Trot at centre to bottom of arena, turn left
8. Walk 8-10 strides
9. Halt and present to Judge
10. Leave arena at walk

Legend

- Halt & Present
- Walk
- - - - - Trot
- . - . - Lengthened Trot
- Canter
- . . . - Lengthened Canter
- || || || || Gallop



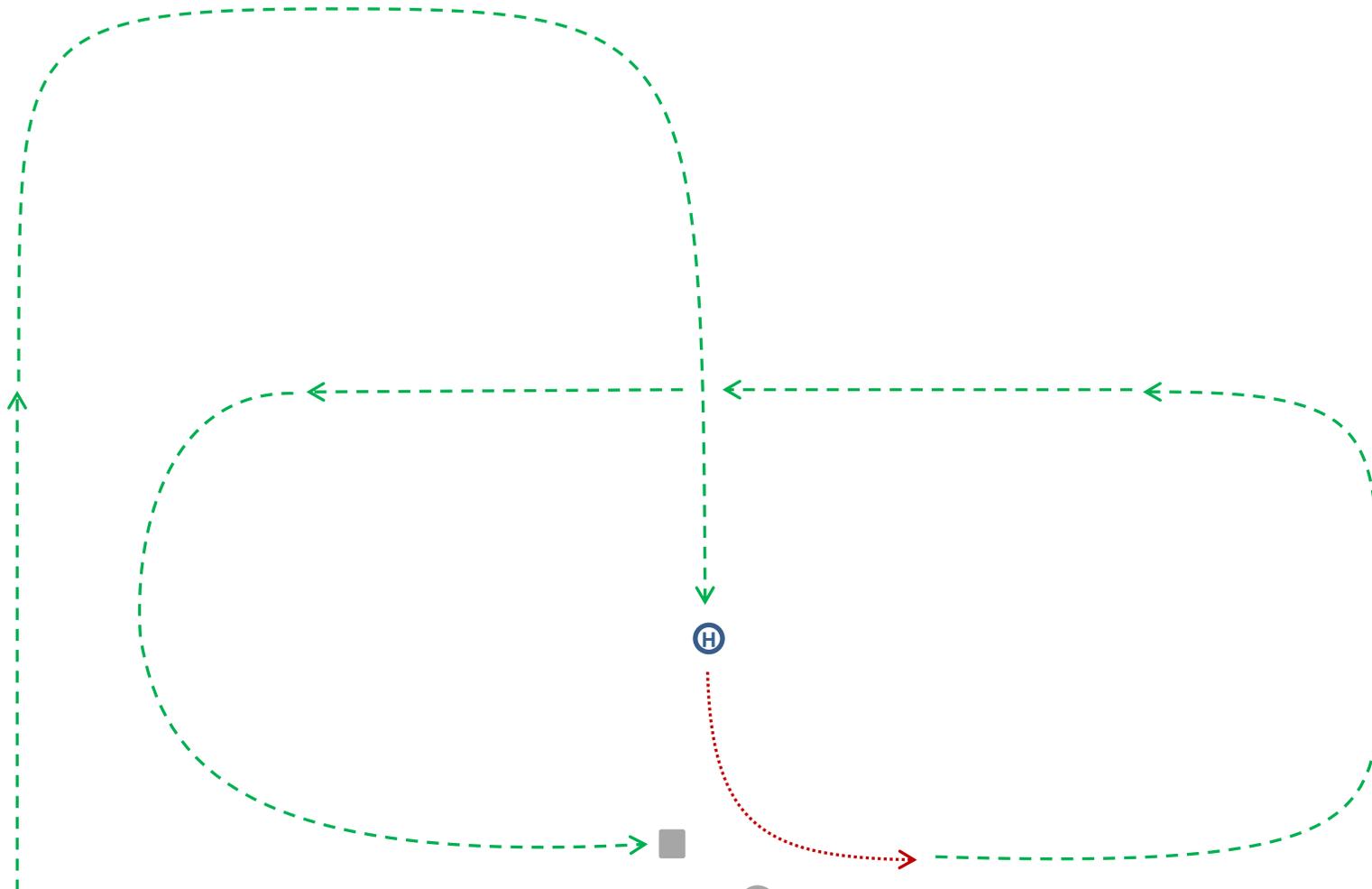
Workout

1. Enter at trot. At top of arena turn right
2. At centre of long side, turn right towards Judge
3. Half way between centre and judges, Halt 4 x seconds
4. Walk towards judge. Turn left
5. Before corner trot, turn left
6. At centre, turn left across arena to end
7. Turn left, then left towards judge
8. Halt and Present to judge
9. Leave arena at trot

Legend

-  Halt
-  Halt & Present
-  Walk
-  Trot

Arena Two



ENTRY

JUDGE

EXIT

First Ridden Pony
First Ridden Rider



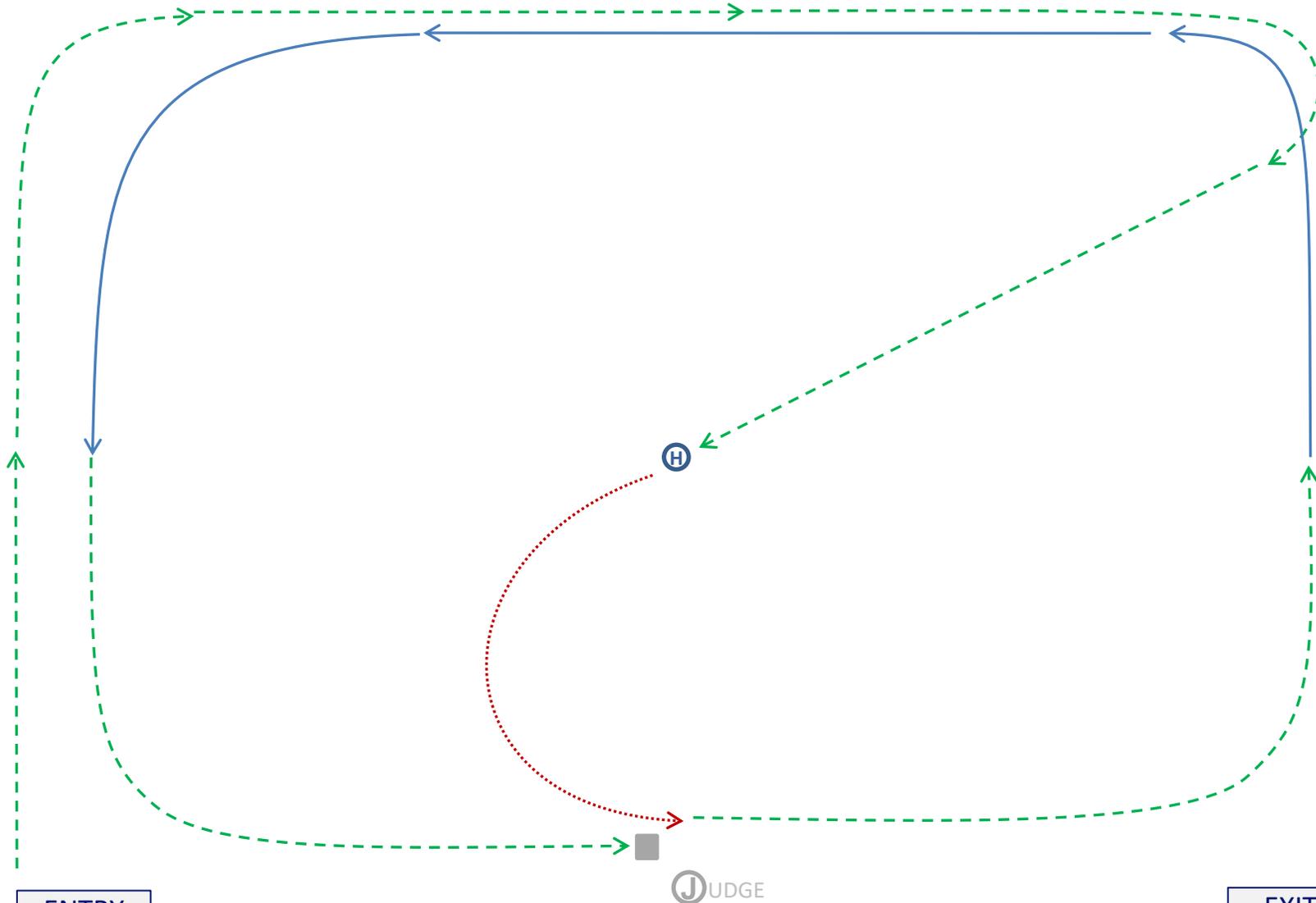
Workout

1. Enter at Trot. At top of arena turn right
2. At the end of arena, turn right across diagonal
3. At centre Halt 4 x seconds
4. Walk a half circle left. At Judges, trot
5. Turn left. At centre, canter
6. Canter around arena
7. At centre, trot
8. Turn left and trot to Judge
9. Halt and present to Judge
10. Leave arena at trot

Legend

-  Halt
-  Halt & Present
-  Walk
-  Trot
-  Canter

Arena Two



ENTRY

JUDGE

EXIT